- Spectacular new upright cabinet
- Super realistic first person aerial combat game
- Targets shoot at player
- New Skill-Sense™ feature
- Special High Score Table with non-volatile memory
- ATARI® QuadraScan™ 19" "3-D" monitor
- Operator-adjustable bonus levels and game "lives"

The new attention-getting upright cabinet design makes viewing easier for spectators and potential players.

Players become WWI flying aces, racking up points by shooting enemy planes, blimps and ground targets. As the game progresses, and the speed of the planes increases, the blimps and ground targets begin to shoot back. But that's not the worst. Soon the oncoming planes are shooting at the player.

Special options include Atari's new Skill-Sense™ feature which self-adjusts to maintain consistent average game time, four operator-adjustable bonus levels, four operator-adjustable number of game "lives", a two game minimum, four different languages, 256 coinage options, and Atari's QuadraScan 3-D" video display system.

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Red Baron